## The Gathering Problem for Two Oblivious Robots with Unreliable Compasses

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Coordination of Autonomous Mobile Robots

■ Autonomous Mobile Robots
Multiple, Fully decentralized


■ Coordination task of Mobile Robots
■ Gathering, Convergence, Formation ...
$\square$ Challenges from the theoretical aspect

- Clarifying the "weakest capability" to solve a given task


## Autonomous Mobile Robots

■ Robot: Point on an infinite 2D-space

- Anonymous (No distinguished ID)
- Oblivious(No memory)
- Deterministic
- No communication (Observe the environment and Move)



## Observation

- Each robot has a local $x-y$ coordinate system(LCS)
- The current position is the origin
- The + direction of $y$-axis follows the local compass
- Agreement level of LCSs depends on the model (compass model)



## Execution of Robots (Behavior of Each Robot)

■ Wait-look-compute-move cycle

- Wait: Idle state
- Look: Take a snapshot of all robots' current locations (in terms of LCS)
- Compute: Deciding the next position
- Move: Move to the next position(unpredictable move)



## Timing Model(How Cycles are Synchronized)

- Asynchronous(CORDA): No bound for length of each step

- Semi-synchronous(SYm, ATOM): Synchronized Round (one cycle=one round)
- Only a subset of all robots becomes active in each round


■ Synchronous: All robots are completely synchronized


## Compass Models

## Inaccurate Compasses

- Every robot has its own local coordinate system
- Compass gives y-axis' positive direction of the local coordinate system.
- a compass varies, a local coordinate system varies

- Inaccuracy of Compass
- Variance of Compasses
- the variance of indicated directions of compasses
- Deviation from the absolute direction
- the difference of indicated direction between compasses


## Compass Models - Variance -1

-Fully-Dynamic Compass(FDC)
-Semi-Dynamic Compass(SDC)

- FiXed Compass(FXC)

Fully-dynamic Compass (FDC)
A compass whose indicated direction may vary at any time during execution.


FDC

Gathering is impossible on FDC.

## Compass Models - Variance -2

## Semi-dynamic Compass (SDC) Dynamic Compass

A compass whose indicated direction may vary at the time between any two cycles (never change during one cycle).
Fixed Compass (FXC) Static Compass
A compass whose indicated direction never varies.


## Compass Models -Deviation-

## $\alpha$-error Compass

The absolute north

## A direction of "the absolute north" is assumed. The each angle which is formed by the indicated direction of robots' compass and the absolute north is at most $\alpha$.



Note that the angle between two robots' compasses is at most $2 \alpha$ on $\alpha$-error compass model


## Gathering Problem

- All robots meet at one point on a plane
- Not convergence

■ Known Results

- Agreed Compass: Solvable
- CORDA / Arbitrary \#robots
- Disagreed Compass:Unsolvable
- SYm / \#robots = 2


## Our results (summary)

## Two-robot Gathering problem on $\alpha$-error compass

|  | SYm | CORDA |
| :--- | :--- | :--- |
| Semi-DC | impossible $(\alpha=\pi / 4)$ | open |
|  | possible $(\alpha<\pi / 4)$ | possible $(\alpha<\pi / 6)$ |
| FiXedC | impossible $(\alpha=\pi / 2)[1]$ | $\leftarrow$ |
|  | $\rightarrow$ | possible $(\alpha<\pi / 2)$ |

[1] I. Suzuki, M. Yamashita, SIAM J. Computing, 28, 4, 1347-1363, 1999.


## Impossibility(п/2-error compass, FXC and SYm)

$■$ Opposite directions of two compasses

- Approach to another : Swap occurs

- Meet at the center : Only Convergence



## Impossibility( $\pi / 4$-error compass, SDC and SYm)

A necessary condition for any gathering algorithm :
stable configuration
a) There exists a configuration such that

1) One robot $r_{0}$ stays at own position
2) Another robot $r_{1}$ moves to the robot $r_{0}$
b) This configuration is regardless of the current local coordinate systems of both robots


## Impossibility(т/4-error compass , SDC and Sym)



## Possibility results

Two-robot Gathering problem on $\alpha$-error compass

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## m/8-error SDC Algorithm on SYm

## Point: How to decide the robots' behavior?

Dividing the world (a view of a robot) into 8 sectors.
Coloring the divided world with three colors:


## m/8-error SDC Algorithm on SYm

## Algorithm

Result of observing the other robot case: no robot except me gathering is achieved case: in blue sectors (1), (2) or (3) move toward the other case: in red sectors (4), (5) or (6) no move
case: in white sectors (7) or (0)
move toward a right above point where I will be able to observe the other robot in the sector (6)


## $\pi / 8$-error SDC Algorithm on SYm

## Why the robots can gather ?

To show the correctness, three names of robots are introduced:


## m/8-error SDC Algorithm on SYm

The Observation-Relation Graph


All nodes have three edges because of deviation of compass.

- Vi represents a robot who observes the other in sector (i).
- An edge $(\mathbf{V i}, \mathbf{V} \mathbf{j})$ represents that a configuration can exist such that robots observe each other in sector (i) and ( $\mathbf{j}$ ), respectively.



## $\pi / 8$-error SDC Algorithm on SYm

■ Dangerous Configurations never occur

- From the observation-relation graph with our sectoring and coloring, we know "red-red / blue-blue configurations never occur through executions."


Only
blue-red, blue-white, red-white configurations can exist.

## $\pi / 8$-error SDC Algorithm on SYm

■ Blue and Red configuration will be eventually reached.

- We need to show
"From blue-white/red-white configuration, if r0
 We need to co
two cases:r1


In both case, blue-red conf. can be reached.


■ This algorithm can behave on CORDA

- The difficulty of proof on CORDA
- Some robot $r_{0}$ observes $r_{1}, r_{1}$ may be moving
$\rightarrow$ The relation when $r_{1}$ stops is different from the relation when r0 observed.
(In SYm, such situation can not occur.)
- Fast robot and very slow robot
$\rightarrow$ Most problems do not occur for 2 robots


## m/8-error SDC Algorithm on CORDA(SYm)



## a-error SDC Algorithm on SYm

$\alpha<\pi / 4$
rotate


## a-error SDC Algorithm on CORDA

$\alpha<\pi / 3$

rotate


## $\alpha$-error FXC Algorithm on CORDA(SYm)



## Conclusions

Two-robot Gathering problem on $\alpha$-error compass

|  | SYm | CORDA |
| :--- | :--- | :--- |
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Open Problems

- Angle gap of SDC on CORDA
- Impossible for $\alpha<\pi / 6$ on CORDA
- Possible for $\pi / 4>\alpha>\pi / 6$ on CORDA

■ Extension to n-robot system

- SDC $(\alpha<\pi / 4)$ on SYm is possible [DISC2007]


## Thank you!

## m/3-relative error FXC Algorithm

## Basic idea is

same with $\pi / 4$-absolute error SDC algorithm

Dividing the world into 6 sectors


The observation-relation graph


## Impossibility(т/4-error compass , SDC and Sym)



## Weakly-agreed compass

- Measuring Compass Agreement Level by tilt angle [Imazu et al., 05][Souissi et al., 06]

Tilt angle $=\angle$ formed by the global and local axis

■ Tilt angle of every robot $<\pi$ : Solvable[Yamashita et al., 07]

- Asynchronous / \#robots = 2

Global Coordinate


## Dynamic Compass

- Tilt Angle varies with time[Katayama et al., 07]
- At the beginning of each cycle
- Bounded by $\varphi$

■ $\varphi \leqq \pi / 4$ : Solvable [Katayama.et.al, 07$]$

- Apinabmennun I Hnobnten 2
$\varphi>\pi / 4$ : Open



## Our Contribution

■ Dynamic compass with $\varphi \leqq \pi / 2-\varepsilon$ : Solvable
$\square \varepsilon(>0)$ : Arbitrary small constant

- Semi-synchronous / \#robots n is arbitrary
(The first result considering any \#robots with disagreed compasses)
- $\varphi \geqq \pi / 2$ : Unsolvable
- Semi-synchronous / \#robots = 2
$\longmapsto$ Our Result is optimal in terms of maximum tilt angle


## Algorithm Design

- Algorithm for 2 robots with $\varphi=\pi / 2-\varepsilon$

- "Conditional" Algorithm for n robots
- Working correctly if the initial configuration has a unique Longest Distance Segment(LDS)
- LDS election algorithm
- Starting any configuration, terminate a configuration with unique LDS


## 2-robot Algorithm

$\square$ Consists of three types of movement
$■ \theta$ : the angle at which a robot sees its partner
$■ r$ : distance between two robots
(in terms of observer's local coordinate sys.)
■ $0 \leqq \theta<\pi / 2+\varepsilon$ : Wait

- No movement
- $\pi \leqq \theta<3 \pi / 2+\varepsilon$ : Approach
- Move to the partner's location
- Otherwise : Roundabout
- Move toward the angle $\theta+\pi-2 \varepsilon$ with distance r



## Roundabout Movement



## Correctness (1/5)

## - Lemma 1

- $\angle \mathrm{ABy}=\angle$ formed by AB and the global y -axis $<\varepsilon$
$\rightarrow$ Wait-Approach Relation is guaranteed (regardless of tilt angles of robot $A$ and $B$ )



## Correctness(2/5)

- Lemma 2
- At any round, $\angle A B y$ decreases by $\varepsilon \sim 2 \varepsilon$ unless gathering is achieved
- A: Approach move
- B: No movement (Wait or inactive)



## Correctness(3/5)

- A: Roundabout Move

B: No movement
$\rightarrow$ decrease by $\varepsilon$





- A: Roundabout Move

B: Approach Move
$\rightarrow$ decrease by $2 \varepsilon$


## Correctness (4/5)

- A: Roundabout move B: Roundabout move $\rightarrow$ decrease by $\varepsilon \sim 2 \varepsilon$



## Correctness (5/5)

- From Lemma 2,
$-\varepsilon \leqq \angle A B y<+\varepsilon$ eventually holds
- From Lemma 1,

If $-\varepsilon \leqq \angle \mathrm{ABy}<+\varepsilon-\varepsilon$ holds, one robot approaches and the other waits.


## Gathered!

- Robots are located at two points
$\rightarrow$ All robots execute the two-robot algorithm
- Robots are located at more than two points $\rightarrow$ All robots move to one of two endpoints of LDS



## Correctness of Conditional n-robot Alg.

- Lemma 3
- $\angle \mathrm{LDSy}=\angle$ formed by LDS and the global $y$-axis $<\varepsilon$
$\rightarrow$ Wait-Approach Relation is guaranteed (regardless of the title angle of each robots)

■ Lemma 4

- At any round, $\angle \mathrm{LDSy}$ decreases by $\varepsilon \sim 2 \varepsilon$
unless gathering is achieved


## Unique LDS Election (1/2)

- If two or more LDSs exist, each robot calculates the convex hull(CH)
- Robots on the boundary : Wait
- Inner robots : Moves to one of vertices
- Contracting the shortest edge of the CH

\#edges of the CH decreases
$\rightarrow$ Eventually unique $L$ DS is elected (or gathered)


## Unique LDS Election(2/2)

- If all edges have a same length
$\rightarrow$ Robots moves to the center-of-gravity of the CH
- All robots simultaneously move $\rightarrow$ gathered
- A part of robots move $\rightarrow$ Symmetry is broken



## Conclusion

■ Gathering mobile robots with dynamic compasses

- Tilt angle $\leqq \pi / 2-\varepsilon$ (Optimal)
- Semi-synchronous model
- Arbitrary \#robots
- Open problem
- Asynchronous model
$-\pi / 2$ < Maximum Tilt angle $<\pi / 4$
- Recently, two robots are solved for $<\pi / 3$
- \#robots = 2, dynamic compass

